

Door Access Control

— **Online solution** Allow access via central database look-up.

— **Easy installation** Configuration and installation is very simple.

— **Combined access mode** Enables admission for contract card holder, any ticket types or credit card.

— **Stand alone solution** Autonomous entrance operation device, verifying the correct car park.

— **Fast transaction** Swipe your magnetically coded ticket or card and to enter the car park.

— **Easy Configuration** Reader is configurable using a standard PC.



The Oris reader is an online solution for controlled pedestrian & vehicle door access into car parks. This system is designed to allow entrance for contract parkers with proximity cards or transient parker who type in the ticket number (barcode or magnetic coded). The same applies to parkers who use a credit card to enter the car park.



The AC-M reader is an offline solution for controlled pedestrian access into car parks. It is designed for magnetic stripe short-term tickets and contract parkers.

Product description

- Oris Reader incl. faceplate and PIN pad for input of access codes
- Surface or flush-mounting (in wall mounting)
- LED status signal identification (red/yellow/green)
- Beeper
- Frequency: 125 kHz
- Ambient temperature: -20 to +50°C
- Voltage: 12V DC +/-10%
- Width 140 mm, Height 120 mm, Depth 30 mm

Product features

- Online operation with Zeag Management System
- Operation with proximity cards
- Access with 5 digit PIN code entered via PIN pad

Options

- Integrated or external relay

Product description

- Potential-free contact max. 45V 1A for door opening
- 2 LED status signal identification (yellow and green/red)
- Programmable via PC and RS 232 interface
- Duration of door opening pulse adjustable
- Ambient temperature: -20 to +50°C (protected environment)
- Voltage: 12 – 24V DC
- Width 110 mm, Height 95 mm, Depth 55 mm

Product features

- Offline operation
- Access with Magnetic stripe short-term tickets
- Access with Magnetic stripe contract parker cards